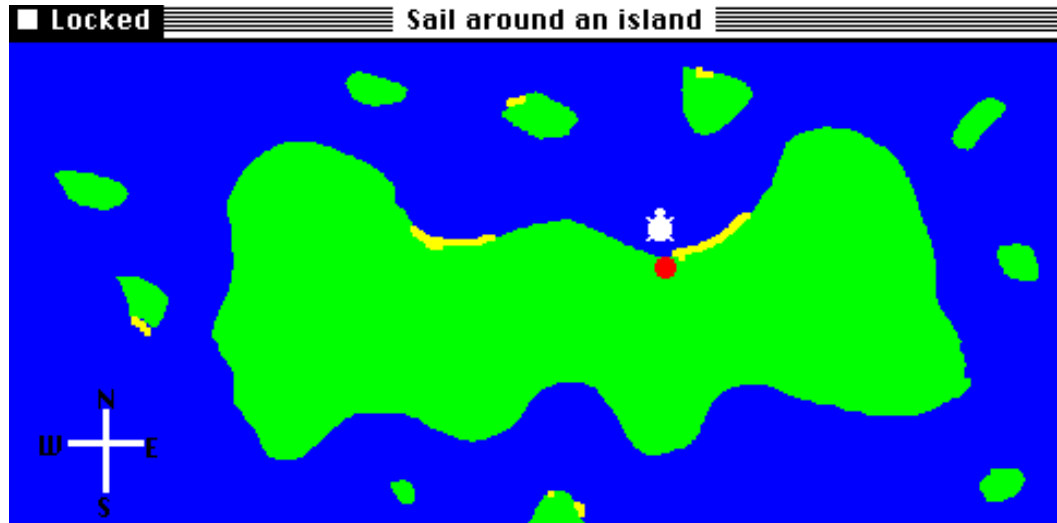


Unit 4E

Modelling effects on screen

software: Screen Turtle, Logowriter etc.

In this unit children learn to enter instructions to control a screen turtle and will compare the operation of the screen turtle with a floor turtle. They learn how to write procedures and they understand that screen steps are smaller than floor turtle steps and will be asked to repeat procedures to produce “crystal flowers” by rotating through 360 degrees.



Introduce LOGO through the use of scenarios. This is where the child directs the turtle using forward and degrees of turn to guide the turtle.

